

Len Mendoza

motion designer

objective

Passionate and motivated motion graphics student aiming to understand and use both physical and digital mediums to produce visual graphics for entertainment and awareness.

experience

LUMA - Product Unveiling 2024 - *Producer*

During a 5 week period, a preselected UX design team was paired with a motion design team, where we collectively worked to create a product unveiling video to be presented to their investors. I worked as the producer for the team, managing communication between the UX team and our team.

National Center for Civil and Human Rights 2023 - *Motion Design*

After visiting the center and conducting research online, created a video discussing the 19th article of the Declaration of Human Rights to potentially be uploaded to their youtube.

Kinetik Student Showcase 2025 - *3D Motion Design*

A student led Showcase where we worked in 3 separate teams focusing on marketing, design and the title sequence. Assigned to the design team, I worked with our leads to explore type and designs to use to then create a title card animations.

education and certificates

- :⌘ **Bachelor in Fine Arts**
SCAD - Current
- :⌘ **Adobe Photoshop Certificate**
Adobe - 2022
- :⌘ **Marietta High School**
Georgia - 2022

skills

- :⌘ Adobe After Effects
- :⌘ Adobe Illustrator
- :⌘ Adobe Photoshop
- :⌘ Cinema 4D
- :⌘ collaborative skills
- :⌘ creative
- :⌘ bilingual: spanish, english
- :⌘ critical thinking
- :⌘ strong work ethic